

COURSE TITLE	INTERMEDIATE SCULPTURE
COURSE CODE	EC2303002
TUTOR	LAURA POSTLE
START DATE	18/04/2024
DAY & TIME	THURSDAYS, 6.15PM - 8.45PM
LEVEL	INTERMEDIATE
LOCATION	MERMAID COURT

DAILY BREAKDOWN

Date	Topics/ Skills covered	MODEL?
18 April 2024	Setting the Pose Meet the model & set a pose suitable for a torso sculpt. We will discuss what makes a torso sculpt successful and dynamic, whilst considering well known examples throughout art history. We will look at ways to keep track of the pose, whilst we don't have feet or 'stand leg' plumb to and if doing a seated or reclining pose, look at the risks of movement and compression over time. Basic measurements will be taken.	Model A
25 April 2024	The Pelvis & the Ribcage Using water based clay we will begin by sculpting the pelvis and ribcage to create a solid internal structure. Learning how they relate to one another, we will focus on capturing the gesture and proportion of the model.	Model A
2 May 2024	The Abdomen Learning about the muscles of the torso we will begin to link the pelvis to the ribcage, looking at our 'core' and which muscles are used to keep us upright, rotated and tilted. We will look for contrasting stretch/compression and or tension/relaxation which will make the Torso sculpt have more interest and intrigue.	Model A
9 May 2024	Shoulder girdle Looking from all around the model, including above, we will look at the shoulder girdle and begin to place the clavicles and scapulas; learning how they connect, turn and rotate to move our arms. We will look at what muscles we use to raise, extend or bend our arms and how they compress, stretch, flex and extend..	Model A
16 May 2024	Cropping We will look at the arms and legs and how, although cropped, they greatly add and accentuate gesture to the pose. We will discuss how the cropping can create flow of movement and consciously lead the viewers eye around the piece.	Model A
23 May 2024	Modelling the forms Using side light we will look at successfully modelling high-points/fullnesses, depths and transitions.	Model A
30 May 2024	Creating Hierarchy of Values Looking at how the light hits the body we will create a hierarchy of values, ensuring light and shadow is represented in the sculpt; emphasising boney edges, tensed muscles and the softness of flesh.	Model A
6 June 2024	Unifying the Surface Experimenting with different methods and tools to create a more solid surface and a focal point of the piece. Final photos will then be taken against a plain background.	Model A