

COURSE TITLE	ARTISTIC ANATOMY FOR SCULPTORS	
COURSE CODE	EC2401043	
TUTOR	LAURA POSTLE	
START DATE	26/09/2024	
DAY & TIME	THURSDAYS, 6 - 9PM	
LEVEL	ADVANCED	
LOCATION	<a href="#">MERMAID COURT CAMPUS</a>	

## DAILY BREAKDOWN

Date	Topics/ Skills covered	MODEL
26 September 2024	The course will begin with a simple aluminium wire armature, and follow on with learning general proportional rules of the skeleton. We will begin by breaking down the shapes into their simplest forms and start by sculpting the pelvis in wax/oil based clay; we will look at key plane changes, widest points, learning canons of proportion, comparative measurements and general anatomical rules.	NO
3 October 2024	In the second week we will look at the Skull and the Ribcage. We will look at posture; how each skeletal mass is placed in relation to one another and how they sit over the pelvis. We will look at differences between males and females and the main plane changes that can be seen on life models.	NO
10 October 2024	We will look at the spine and how it connects the skull, ribcage and pelvis; where it is convex or concave, as well as where it can be seen and where it is deep within the body. Moving up into the shoulders we will sculpt the shoulder girdle, consisting of the Scapula or 'shoulder blade' and the clavicle or 'collarbone'.	NO
17 October 2024	Sculpting the limbs we will look at the various bones of the arm and leg, how they connect and where they turn, bend and rotate. General planes of the hands and feet will be added to represent the numerous bones.	NO
24 October 2024	When the skeleton has its general form and proportions, we will start to look at the major muscle groups and begin representing them on one side of the figure. We will start by modelling the Muscles of the Trunk, to link the pelvis and the ribcage.	YES 1/6
31 October 2024	<b>HALF TERM - NO CLASS</b>	
7 November 2024	Looking at the Muscles of the Chest, up into the Shoulder Girdle & Neck, the model will be able to demonstrate how these muscles change as move, such as when we raise and lower our arms, put them behind our backs or out in front of us.	YES 2/6
14 November 2024	We will look at how the muscle masses create the high points of the leg as well as how the fullnesses change when the muscles are stretched, contracted or relaxed. We will look at what muscles adduct or abduct or legs, and raise or lower our weight.,	YES 3/6
21 November 2024	Once the leg muscles are realised we will connect the torso to the legs with the 'Glutes' and hip flexors.	YES 4/6
28 November 2024	Focusing on the muscles of the upper limb we will look at how the arms can turn, bend and rotate and how we can successfully track the movement when sculpting or drawing a life model.	YES 5/6
5 December 2024	After realising the various and complex muscles of the lower arm that flex or extend with fingers, we will place the last muscles of the chest that connect the torso to the upper limb. Once the ecorché is complete, using the model, overall fullnesses and proportions can be adjusted.	YES 6/6