

COURSE TITLE	ANIMATION: DRAWINGS IN MOTION
COURSE CODE	EC2503081
TUTOR	DANN PARRY
START DATE	11/05/2026
DAY & TIME	MONDAYS, 18:30 - 21:00
LEVEL	ALL LEVELS
LOCATION	BANKSIDE CAMPUS

## DAILY BREAKDOWN

Date	Topics/ Skills covered
11 May 2026	Cities in Motion - Cover the basics of Photoshop to create a digital collage, using illustrations and found images, of a landscape that will then be subtly animated in After Effects to create a short loop. Inspiration: <a href="https://www.instagram.com/_kyjhi/">https://www.instagram.com/_kyjhi/</a>
18 May 2026	Animals in Motion: Introduction to 2D drawn animation, transforming fast charcoal sketches of animals into energetic moments in time, for example birds flying, lions pouncing, whales splashing. Drawn on paper and then using Premiere Pro to edit and export as footage. Inspiration: <a href="https://youtu.be/tr82w6C5Hzk">https://youtu.be/tr82w6C5Hzk</a> , <a href="https://www.instagram.com/reels/CwT5QVKtM7S/">https://www.instagram.com/reels/CwT5QVKtM7S/</a>
25 May 2026	Body In Motion: Life drawing with a twist, first starting with everyone in a circle drawing a stationary model - each of the drawings will then be combined to create a 360 spin loop. Then quick drawings of each step as the model slowly moves, capturing the movement to create a short film and exploring how the body moves, secondary movements, and looking at creating drawings that aren't perfect but still portray the gestures of a moving form. Inspiration: <a href="https://dannparry.co.uk/films/lock-horns">https://dannparry.co.uk/films/lock-horns</a> (Mature)
1 June 2026	Graphics in Motion: Animating typography and patterns to create a dynamic and colourful title sequence or brand motion design. Inspiration: <a href="https://www.artofthetitle.com/title/out-of-her-mind/">https://www.artofthetitle.com/title/out-of-her-mind/</a> , <a href="https://www.artofthetitle.com/title/i-expect-you-to-die/">https://www.artofthetitle.com/title/i-expect-you-to-die/</a>
8 June 2026	Chosen medium and subject to elaborate on and create a full 30 second film or 10 second loop animation